

## Appendix: Detector Beam

### Intensity

- The treatment of the detector beam is more complicated for a polarization-sensitive detector, so we discuss here first the case of a detector which detects just the intensity of the radiation, i.e., the Stokes parameter  $I$ . The starting point is thus Eq. (12) of §P8,

$$P = A \int_{\Delta\Omega} d\Omega \int_0^{\infty} d\nu F(\nu) B_{\nu}(\nu, \hat{\nu}) \quad (1)$$

with a very crude beam description: a "top-hat" beam, where all photons with momentum direction  $\hat{\nu} \in \Delta\Omega$  are detected with the same effective aperture  $A$ , and those that fall outside  $\Delta\Omega$  have no effect on the detector.

- In the following we assume that the beam shape (of a given detector) does not vary as a function of frequency  $\nu$ .
- We can improve Eq. (1) by including the dependence of the detector response on the photon direction:

$$P \equiv A \int_{4\pi} d\Omega b(\hat{\nu}) \int_0^{\infty} d\nu F(\nu) B_{\nu}(\nu, -\hat{\nu}) \quad (2)$$

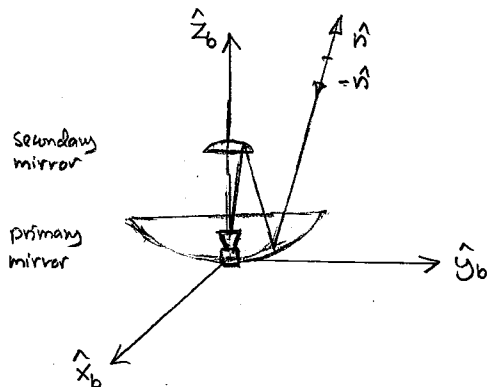
Here we wrote  $-\hat{\nu}$  in  $B_{\nu}$  which describes the photon momentum distribution, since we now take  $\hat{\nu}$  to refer to the direction we are looking at, and photons coming from that direction of course have momentum direction  $-\hat{\nu}$ .

Here  $b(\hat{\nu})$  describes the detector beam. In Eq. (2) the value of the constant  $A$  depends on the normalization of  $b(\hat{\nu})$ . We can either normalize  $b(\hat{\nu})$  so that  $b(\hat{\nu}_0) = 1$ , where  $\hat{\nu}_0$  is the direction of the beam center, which typically corresponds to the maximum of  $b(\hat{\nu})$ . In this case  $A$  is the collecting area for photons coming from that direction. Then

$$\Delta\Omega = \int_{4\pi} d\Omega b(\hat{\nu}) \quad (3)$$

is the (effective) beam solid angle. Or we can normalize  $\int_{4\pi} d\Omega b(\hat{\nu}) = 1$ , (4) in which case  $A$  becomes something else.

- The beam  $b(\hat{n})$  in Eq. (3) depends on how the instrument is oriented, i.e., at which direction  $\hat{n}_0$  it is pointed at. In the following  $\hat{n}$  (a direction from which we are observing photons) and  $\hat{n}_0$  (a direction we are pointing the instrument at) are direction vectors that exist independent of coord. systems, and  $\vartheta, \varphi, \vartheta_0, \varphi_0; \vartheta^b, \varphi^b, \vartheta_0^b, \varphi_0^b$  are their spherical coordinates in variously oriented coord. systems.



Introduce the beam coord. system  $x_b, y_b, z_b$  and the corresponding  $\vartheta^b, \varphi^b$ , which is attached to the detector so that  $\hat{z}_b = \hat{n}_0$ , i.e. the beam center is at  $\vartheta^b = 0$ .

Then we have another, "astronomical", coord. system (e.g., equatorial, ecliptic, galactic) that we call the sky coord. system.  $x, y, z$  and  $\vartheta, \varphi$ .

In the beam end's the beam

$$b(\vartheta^b, \varphi^b) = \sum_{lm} b_{lm}^{(b)} Y_l^m(\vartheta^b, \varphi^b) \quad (4)$$

is a fixed function of  $\vartheta_b$  and  $\varphi_b$ . If the detector is oriented so that  $(\hat{x}_b, \hat{y}_b, \hat{z}_b)$  are aligned with  $(\hat{x}, \hat{y}, \hat{z})$  - i.e., the detector is looking at the "North Pole" (NP) at the sky coord system and also  $\hat{y}_b$  and  $\hat{z}_b$  axis are aligned with  $\hat{y}$  and  $\hat{z}$  - then  $\vartheta^b = \vartheta, \varphi^b = \varphi$  and

$$b(\vartheta, \varphi) = \sum_{lm} b_{lm}^{(b)} Y_l^m(\vartheta, \varphi)$$

However, if the detector is oriented differently; looking at some other direction  $\hat{n}_0 \neq \hat{z}$ , or just rotated around  $\hat{z} = \hat{n}_0$  so that  $\hat{x}_b \neq \hat{x}, \hat{y}_b \neq \hat{y}$  (the latter matters only if the beam is not circularly symmetric, i.e., depends on  $\varphi_0$ ), then

$$b(\vartheta, \varphi) = \sum_{lm} b_{lm} Y_l^m(\vartheta, \varphi)$$

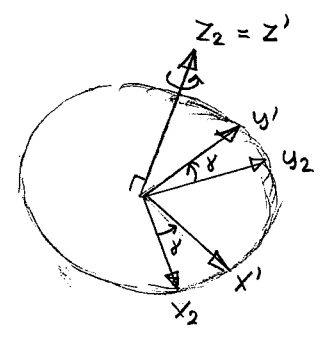
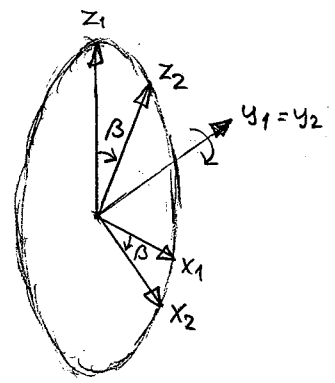
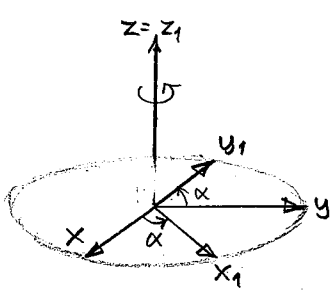
is some different function of the sky  $\vartheta, \varphi$ . In fact

$$b_{lm} = \sum_{m'} D_{mm'}^l(\alpha, \beta, \gamma) b_{lm'}^{(b)} \quad (5)$$

where  $\alpha, \beta, \gamma$  are the Euler angles corresponding to rotating the coord. system from the sky coord's  $\vartheta, \varphi$  to the beam coord's  $\vartheta^b, \varphi^b$ .

Euler Angles

The Euler angles  $\alpha, \beta, \gamma$  of a rotation of ind. system  $x, y, z \rightarrow x', y', z'$  are defined as follows:

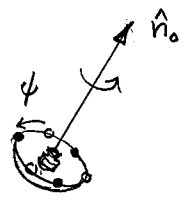
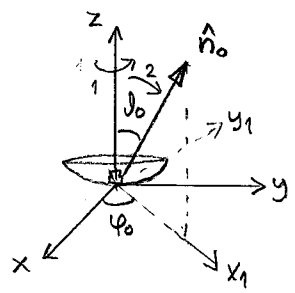


The rotation can be performed in three steps:

- 1) Rotate the ind. system around the original  $z$  axis by an angle  $\alpha$  ( $0 \leq \alpha < 2\pi$ )  
Call the new ind's  $x_1, y_1, z_1$ .
- 2) Rotate the ind. system around the new  $y_1$  axis by an angle  $\beta$  ( $0 \leq \beta < \pi$ )  
Call the new ind's  $x_2, y_2, z_2$ .
- 3) Rotate the ind. system around the new  $z_2$  axis by an angle  $\gamma$  ( $0 \leq \gamma < 2\pi$ )  
Call the new ind's  $x', y', z'$ .

Rotating the Detector and Its Beam

The rotation of the detector from the "reference" orientation  $\hat{x}_0 = \hat{x}, \hat{y}_0 = \hat{y}, \hat{z}_0 = \hat{z}$  to its actual orientation  $\hat{x}_0, \hat{y}_0, \hat{z}_0 = \hat{n}_0$  when it is pointing in the direction  $\hat{n}_0$  corresponds to a rotation of the ind. system  $x, y, z \rightarrow x_0, y_0, z_0$  (the beam ind's rotate together w the detector). Suppose  $\hat{n}_0$  has sky ind's  $\theta_0, \phi_0$ .



- 1) Rotate the detector around the  $z$  axis by angle  $\phi_0$ ,  $\phi_0 = \alpha$   
to get new axes  $x_1$  and  $y_1$ . The detector is still pointing at NP = the direction  $\hat{z}$ .
- 2) Rotate the detector around the  $y_1$  axis by angle  $\theta_0$ .  $\theta_0 = \beta$ .  
This causes the detector to point in the direction  $\hat{n}_0$  (the  $z_2 = z'$  axis).
- 3) We may still need to rotate the detector around  $\hat{n}_0$   $\phi = \gamma$   
by some angle  $\phi$  to arrive at the actual detector orientation we want to consider. The pointing stays in the direction  $\hat{n}_0$ .

- Thus we have that the beam shape  $b(\vartheta, \varphi)$  in the sky coordinates, when the detector is pointing at  $\hat{n}_0 = (\vartheta_0, \varphi_0)$  and has orientation  $\psi$  around the beam axis  $\hat{n}_0$ , is

$$b(\vartheta, \varphi) = \sum_{L, m} D_{mm}^L(\varphi_0, \vartheta_0, \psi) b_{Lm}^{(b)} Y_L^m(\vartheta, \varphi) \quad (6)$$

$$\equiv B(\hat{n}, \hat{n}_0, \psi)$$

Where we defined  $B(\hat{n}, \hat{n}_0, \psi)$  so that it gives the beam as a function of sky direction  $\hat{n}$  for a detector (beam) orientation  $\hat{n}_0, \psi$ . The full function  $B(\hat{n}, \hat{n}_0, \psi)$  is independent of what sky coords we use for  $\hat{n}$  and  $\hat{n}_0$ ; except that the specification of the orientation angle  $\psi$  depends on the relation between the beam and sky coord. systems.

- Referring back to Eq. (2), we have that the power received by the detector when it is pointing at  $\hat{n}_0$  with orientation  $\psi$  (around  $\hat{n}_0$ ) is

$$P(\hat{n}_0, \psi) = A \int_0^\infty \nu F(\nu) \int_{4\pi} d\Omega B(\hat{n}, \hat{n}_0, \psi) B_\nu(\nu, -\hat{n}) \quad (7)$$

Here  $B_\nu^{(bs)}(\hat{n}_0, \psi, \nu) \equiv \int_{4\pi} d\Omega B(\hat{n}, \hat{n}_0, \psi) B_\nu(\nu, -\hat{n}) \quad (8)$

is the convolution of the "sky" (the photon brightness as a function of direction)  $B_\nu(\nu, -\hat{n})$  with the beam  $B(\hat{n}, \hat{n}_0, \psi)$ .

- The beam in its own coord. system is given by  $B(\hat{n}, \hat{z}, 0) = b(\vartheta^b, \varphi^b) \quad (9)$  where  $\hat{n} = (\vartheta^b, \varphi^b)$ .

### Circularly Symmetric Beam

- If the beam is (or is approximated as) symmetric wrt rotation around the beam axis, i.e., independent of  $\varphi^b$ ,  $b(\vartheta^b, \varphi^b) = b(\vartheta^b) \Rightarrow b_{Lm}^{(b)} = 0$  for  $m \neq 0$

$$\Rightarrow b(\vartheta^b, \varphi^b) = \sum_L b_{L0}^{(b)} Y_L^0(\vartheta^b, \varphi^b) = \sum_L \sqrt{\frac{2L+1}{4\pi}} b_{L0}^{(b)} P_L(\cos \vartheta^b) \quad (10)$$

then  $B(\hat{n}, \hat{n}_0, \psi) = B(\hat{n}, \hat{n}_0)$  is independent of the orientation  $\psi$  and we can define

$$B_\nu^{(bs)}(\hat{n}_0, \nu) \equiv \int_{4\pi} d\Omega B(\hat{n}, \hat{n}_0) B_\nu(\nu, -\hat{n}), \quad (11)$$

the beam-smoothed sky (at frequency  $\nu$ ).

- Convolution also with the frequency response,

$$\underline{B^{(bs)}(\hat{n}_o)} \equiv \int_0^\infty d\nu F(\nu) \underline{B_\nu^{(bs)}(\hat{n}_o, \nu)} \quad (12)$$

we get how the sky looks (observed brightness as a function of observing direction  $\hat{n}_o$ ) as observed through the detector.

Actually, this of course assumes an ideal detector, e.g., without any noise.

### Asymmetric Beam and Polarization

- If the beam is asymmetric (depends on  $\phi_b$ ) the observed brightness at direction  $\hat{n}_o$  depends on the detector orientation  $\phi$ . The result of a sky survey depends therefore, besides the detector properties, also on the scanning strategy, i.e., the distribution of different orientations  $\phi$  in which the detector looked at each direction  $\hat{n}_o$ .  
An asymmetric beam leads to a distortion of the image of the sky that is not just the simple smoothing produced by a symmetric beam, and the distortion will vary from place to place (as a function of  $\hat{n}_o$ ) depending on the scanning strategy.
- As the scanning strategy and beam shape are known, one may try to correct for this distortion by solving for the undistorted sky from the set of observations

$$\{P(\hat{n}_o, \phi)\}$$

with different  $\hat{n}_o$  and  $\phi$ . This is called beam deconvolution.

- Also in the case of a <sup>detector</sup> polarization-sensitive the orientation  $\phi$  of the detector is important. The polarization angle  $\phi_{pol}^b$  to which the detector is sensitive to, is defined wrt the  $x_b$  and  $y_b$  axes of the beam and system, which is attached to the detector. What polarization direction this corresponds to on the sky depends on the detector orientation  $\hat{n}_o, \phi$ .

- We define polarization directions on the sky wrt  $\hat{\nu}, \hat{\phi}$  ind. system

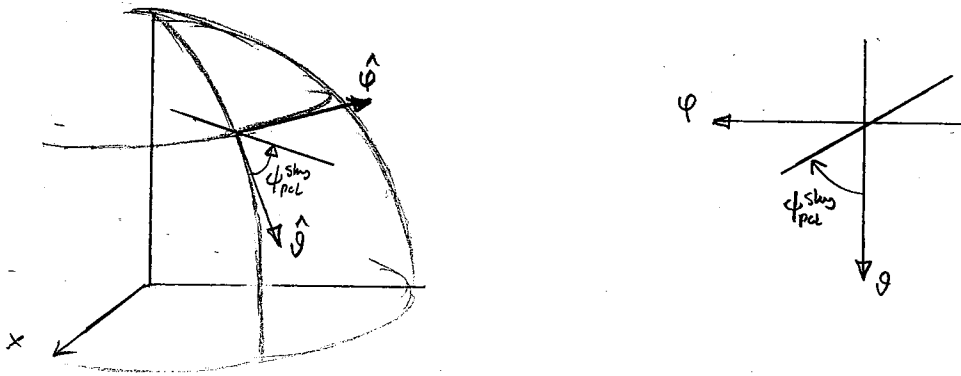


Fig. The celestial sphere ("sky") seen a) from "outside", b) from "inside", as we see it.

From the discussion on the bottom of p. DB-3 about rotating the detector to its observing position, we see that if  $\psi = 0$ : the directions of the beam axes are aligned w  $\hat{\nu}$  and  $\hat{\phi}$ ,

$$\text{i.e., } \hat{x}_b = \hat{\nu}, \hat{y}_b = \hat{\phi} \Rightarrow \psi_{pol}^b = \psi_{pol}^{sky}$$

where  $\psi_{pol}^{sky}$  is the linear polarization direction wrt the sky ind's  $\hat{\nu}, \hat{\phi}$ , the detector is sensitive to. If the detector is then rotated by an angle  $\psi$  (step 3), the polarization sensitive direction rotates with it:

$$\underline{\psi_{pol}^{sky} = \psi_{pol}^b + \psi} \quad (13)$$

Thus the power received by an ideal polarization-sensitive detector is thus

$$P(\hat{n}_o, \psi) = A \int_0^\infty d\nu F(\nu) \int_{4\pi} d\Omega B(\hat{n}, \hat{n}_o, \psi) \cdot \frac{1}{2} \left[ I_B(\nu, \hat{n}) + Q_B(\nu, \hat{n}) \cos 2(\psi_{pol}^b + \psi) + U_B(\nu, \hat{n}) \sin 2(\psi_{pol}^b + \psi) \right] \quad (14)$$